

LUCAS STEPHENSON

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OBJECTIVE

An entry level game tools programmer and/or web developer at a small to medium sized business.

EDUCATION

Bachelor of Information Technology
Carleton University, Ottawa

Expected June 2010

- 2007 – 2010 Dean's Honour List
- Course work: animation, video game design and project management and marketing

SKILLS & ABILITIES

Development

- Wrote several games for the windows platform, leveraging .NET technologies; Managed DirectX, XNA
- Developed several websites using various web tools
- Developed software and websites to meet customer requirements
- Created an internet based game with real-time networking

Research & Communication

- Worked with 3D animation technologies to help develop procedurally driven animations
- Advised managers on project direction, based on tools research
- Worked with customers directly to achieve and provide software solutions to data and marketing and problems

Technologies

- Content Creation Adobe CS, Microsoft Office, Maya
- Programming Microsoft Visual Studio, Eclipse, Flex
- Databases Microsoft SQL Server, MySQL, PostgreSQL
- .NET Framework ASP.NET, WinForms, WPF, WCF, WWF, XNA
- Web Technologies PHP, HTML, Javascript, XML, AJAX, jQuery, RSS, Apache, IIS

EXPERIENCE

Web Software Architect

2009-

Carleton University, GlobalU

- Responsible for re-architecting Google Maps based international student social networking

Researcher

April 2009-August 2010

Carleton University, Information Technology

- Worked on creating run-time procedural 3D animations

Web Software Architect

April, 2008-October 2008

University of Ottawa, Leveraging Immigrant Talent to Strengthen Canadian Business

- Developed and deployed a multi-lingual web application
- Evaluated and published results of *Learning Management Systems* software

Solution Architect

July 2000-March 2008

Phipps & Associates Inc., Guelph

- Developed custom data driven applications for the web, pc and mobile devices
- Proposed solutions and worked in sales efforts

INTERESTS

- Multimedia: Games, Music, Film, Animation
- Web Technologies